

STATES/SPRING2025

JUDGES DETAILS PER SKATER

JUNIOR WOMEN SHORT PROGRAM

Rank	Name			Nation	Starting Number				Total Segment Score	Total Element Score	Total Program Component Score (factored)				Total Deductions	
1	Annie WANG J			WA	1				35.61	19.21	16.40				0.00	
#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel	
1	2Lz+2T		3.40	0.14	2	1	1	0	0						3.54	
2	2Lo		1.70	0.06	1	0	1	0	0						1.76	
3	CSp4		2.60	0.17	2	1	1	0	0						2.77	
4	StSq1		1.80	0.06	2	0	1	0	0						1.86	
5	2A		3.63	x 0.22	3	1	0	0	1						3.85	
6	FSSpB		1.70	0.00	0	0	0	-1	0						1.70	
7	CCoSp4		3.50	0.23	2	1	1	0	0						3.73	
			18.33												19.21	
Program Components				Factor												
Composition				1.33	5.00	4.25	4.00	4.25	3.25							4.17
Presentation				1.33	5.00	4.00	3.50	4.00	3.50							3.83
Skating Skills				1.33	5.25	4.50	4.25	4.25	4.25							4.33
Judges Total Program Component Score (factored)															16.40	
Deductions:															0.00	

Rank	Name			Nation	Starting Number				Total Segment Score	Total Element Score	Total Program Component Score (factored)				Total Deductions		
2	Isabela FERNANDES			WA	2				33.17	17.77	15.40				0.00		
#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel		
1	2A	<,*	3.30	0.11	2	1	0	0	-1						3.41		
2	3S<+1T*		3.44	-1.72	-5	-5	-5	-5	-5						1.72		
3	FSSp3		2.60	0.17	0	1	1	0	1						2.77		
4	StSq2		2.60	0.00	0	0	0	0	0						2.60		
5	2Lo		1.87	x 0.00	0	0	0	0	0						1.87		
6	CSp3		2.30	0.00	1	0	0	0	0						2.30		
7	CCoSp3		3.00	0.10	2	1	-2	0	0						3.10		
			19.11												17.77		
Program Components				Factor													
Composition				1.33	4.50	4.00	3.75	3.75	3.50							3.83	
Presentation				1.33	4.25	4.00	3.25	3.50	3.50							3.67	
Skating Skills				1.33	4.25	4.25	4.00	3.50	4.00							4.08	
Judges Total Program Component Score (factored)															15.40		
Deductions:																0.00	

Legend:							
#	Sequence number	GOE	Grade of Execution	Jx	Judges (x=1-9)	Ref.	Referee
*	Invalid element	<	Under-rotated jump	x	Credit for highlight distribution, base value multiplied by 1.1		